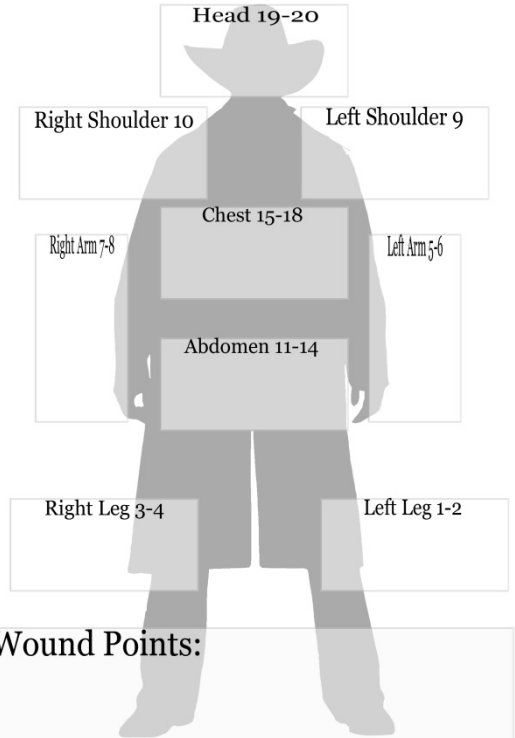


Character Name: _____ Professions: _____ Player Name: _____
 Race/Nationality: _____ Home State: _____ Handedness: _____
 Campaign: _____ Current Year: _____ Gender: _____ Age: _____ Height: _____ Weight: _____
 Hair Color: _____ Marks/Features: _____

Strength	
Coordination	
Observation	
Stature	
Luck	

Experience:



Chance to Hit	Base	Weapon1	Weapon 2
Careful Shot {=Coordination}			
Steady Shot {=1/2 Coordination}			
Hip Shot {=1/4 Coordination}			
Fangun {=1 or Pistol skill}			

Weapons Owned

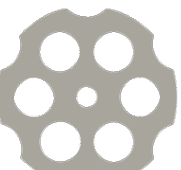
Weapon	Skill	Speed	Short	Long	Extreme	Reload Rate
						/
						/
						/
						/
						/
						/

Used	Skill	Score	Used	Skill	Score

MAIN HAND PISTOL TYPE: _____

Skill	Speed	Short	Long	Extreme	RR
					/
Notes					

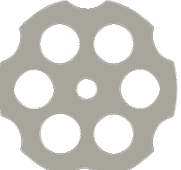
SHOTS FIRED **TOTAL AMMO**



BACKUP PISTOL TYPE: _____

Skill	Speed	Short	Long	Extreme	RR
					/
Notes					


SHOTS FIRED **TOTAL AMMO**



SHOTGUN/SCATTERGUN TYPE: _____

Skill	Speed	Short	Long	Extreme	RR
					/
Notes					

SHOTS FIRED **TOTAL AMMO**

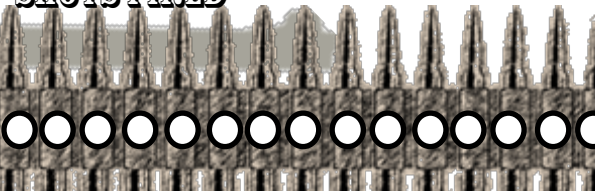


RIFLE TYPE: _____

Skill	Speed	Short	Long	Extreme	RR
					/
Notes					

TOTAL AMMO: _____

SHOTS FIRED



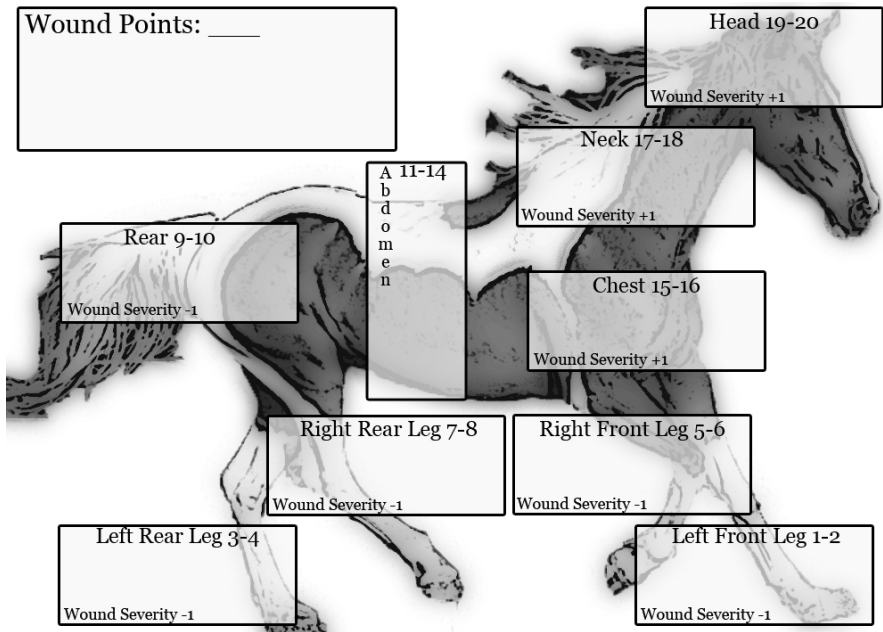
Major NPCs Know (Family, Friends, Enemies, Employers, Gang members, Outlaws etc.)

Name	Relationship	Occupation	Where meet	Residence	Attitude towards	Notes

Major Events of Character's Life

Date	Location	Event	Result

Wound Points: _____



Name	
Strength	
Coordination	
Intelligence	
Luck	
Score	Skill
	Herding
	Cutting
	Swimming
	Gun
Tricks	

Horse Tack Notes	
Bridle	
Saddle	
Blanket	
Saddle Bags	
Left	Right
Horse Description:	

Possessions					
Item	Location	Item	Location	Item	Location

Family		
Relation	Name	Location

Distinguishing Marks:
Personality & Disposition:
Background & History:
Notes:

Wanted
Dead or Alive
REWARD Offered \$ _____