

MAGIC The Gathering® Old School



PAUPER RULES

MTG 93/94 OLD SCHOOL – PAUPER RULES

Legal series/sets are set by tournament administrators and according to *THE DANISH 93/94 MTG OLD SCHOOL GUIDELINES*

In PAUPER format **ALL CARDS MUST BE COMMON CARDS** – Except from basic lands. Here all versions are allowed (common/uncommon)

Your main deck must contain at least 60 cards (no maximum as long you can shuffle your deck)

You must build a sideboard of 0-15 cards. After side boarding your main deck must still be at least 60 cards and your sideboard maximum 15 cards.

BANNED LIST

Uncommon and Rare cards

- All cards

Other cards:

- Sinkhole

Ante cards:

- Bronze Tablet
- Contract from below
- Dark pact
- Demonic attorney
- Jeweled Bird
- Rebirth
- Tempest Efreet

Cards typically stronger in Pauper format than standard competitive format:

- Mana source/ramp options outside basic lands very limited making Apprentice Wizard, Dark Ritual, Wild growth, Llanowar Elves, Sisters of the Flame stronger cards as these are only mana ramp options
- Limited creature removal making Ashes to Ashes, Terror and Fissure stronger cards.
- Burn decks as counter magic is scarcer and there are limited creatures and creature removal.
- Big creatures are limited – a solid/large creature is now defined as a 3/3, 2/4 or bigger creature and there are only 16 of these (Craw Wurm and Sea Serpent being the kings)
- Green having access to several large creatures (Craw Wurm, Durkwood Boars, War Mammoth, Ironfoot Treefolk, Carnivorous plant, Giant Turtle, Moss Monster, Wolverine Pack, Argothian Treefolk, Giant Spider). Green has 10 out of 16 larger creatures.
- Flying as extremely limited
- Rukh Egg and Ghost Ship – as *the only* cards that can provide a large flying creature.
- Regenerating creatures are limited and swords to plowshares are not part of format.
- Walls as only 10 flying creatures in this format which most are small (0/2, 1/1, 1/2 ish)
- Artifact very limited and weak
- Raise dead unique card as only card in format that can retrieve a creature from graveyard.



These cards are related with several other cards.