

Hakon Male Human Rog15

NAME

Rog15

CLASS

15

TCL

210000

EXPERIENCE

120000

NEXT LEVEL

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMP SCORE	TEMP MODIFIER
STR Strength	12	+1	12	+1
DEX Dexterity	20	+5	20	+5
CON Constitution	12	+1	12	+1
INT Intelligence	18	+4	18	+4
WIS Wisdom	14	+2	14	+2
CHA Charisma	12	+1	12	+1

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC MODIFIER	TEMP MODIFIER	conditional modifiers
FORTITUDE (constitution)	+6	= +5	+ +1	+ +0	+ +0		
REFLEX (dexterity)	+14	= +9	+ +5	+ +0	+ +0		
WILLPOWER (wisdom)	+9	= +5	+ +2	+ +0	+ +2		

TOTAL	BASE ATTACK BONUS	STAT MODIFIER	SIZE MODIFIER	MISC MODIFIER	TEMP MODIFIER
MELEE attack bonus	+12/+7/+2	= +11/+6/+1	+ +1	+ +0	+ +0
RANGED attack bonus	+16/+11/+6	= +11/+6/+1	+ +5	+ +0	+ +0
GRAPPLE attack bonus	+12/+7/+2	= +11/+6/+1	+ +1	+ +0	+ +0

UNARMED	TOTAL ATTACK BONUS	DAMAGE	CRITICAL
	+12/+7/+2	1d3+1	20/x2

ARMOR	TYPE	AC	MAXDEX	CHECK	SPELL FAILURE
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EQUIPMENT				
ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0
TOTAL WEIGHT CARRIED/VALUE			0.0 lbs	0.0 gp

WEIGHT ALLOWANCE					
Light	43.0	Medium	86.0	Heavy	130.0
Lift over head	130.0	Lift off ground	260.0	Push / Drag	650.0

FEATS	
Alertness	See Text
Deceitful	See Text
Diligent	See Text
Iron Will	See Text
Point Blank Shot	See Text
Rapid Reload (Crossbow (Hand))	See Text
Stealthy	See Text

NPC

PLAYERNAME

Human

RACE

0

AGE

Medium

SIZE

Male

GENDER

HP hit points	74	WOUNDS/CURRENT HP		SUBDUAL DAMAGE		DAMAGE REDUCTION	
AC armor class	15	TOTAL	FLAT	TOUCH	BASE	ARMOR BONUS	SHIELD BONUS

INITIATIVE modifier	+5	= +5	+ +0
	TOTAL	DEX MODIFIER	MISC MODIFIER
BASE ATTACK bonus	+11/+6/+1		

DEITY

5'10"

HEIGHT

192 lbs

WEIGHT

EYES

HAIR

ARMOR BONUS	SHIELD BONUS	STAT MODIFIER	SIZE MODIFIER	NATURAL ARMOR	MISC MODIFIER	MISS CHANCE

SKILLS		MAX RANKS		18/9	
SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
Balance	DEX	24	= 5	+ 17.0	+ 2
Bluff	CHA	17	= 1	+ 16.0	+
Diplomacy	CHA	21	= 1	+ 16.0	+ 4
Disable Device	INT	16	= 4	+ 12.0	+
Forgery	INT	24	= 4	+ 18.0	+ 2
Gather Information	CHA	17	= 1	+ 16.0	+
Hide	DEX	24	= 5	+ 17.0	+ 2
Intimidate	CHA	17	= 1	+ 14.0	+ 2
Listen	WIS	22	= 2	+ 18.0	+ 2
Move Silently	DEX	19	= 5	+ 12.0	+ 2
Open Lock	DEX	19	= 5	+ 14.0	+
Perform (Keyboard Instruments)	CHA	17	= 1	+ 16.0	+
Sense Motive	WIS	14	= 2	+ 12.0	+
Tumble	DEX	23	= 5	+ 18.0	+
Use Rope	DEX	23	= 5	+ 18.0	+
✓ : can be used untrained. x : exclusive skills					

SPECIAL ABILITIES	
Defensive Awareness (+1 against traps)	
Evasion (Ex)	
Sneak Attack +8d6	
Trap Sense (Ex) +5	
Trapfinding	

PROFICIENCIES	
Club, Crossbow (Hand), Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Gauntlet, Gauntlet (Spiked), Javelin, Longspear, Mace (Heavy), Mace (Light), Morningstar, Quarterstaff, Rapier, Shortbow, Shortspear, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Sword (Short), Unarmed Strike	

LANGUAGES	
Auran, Celestial, Common, Goblin, Infernal	