

NPC

Neutral Evil
ALIGNMENT
Normal
VISION
0
POINTS

SUBBUDAL DAMAGE							DAMAGE REDUCTION		SPEED		
									Walk 30'		
+ [0]	[0]	+ [1]	[0]	+ [0]	[0]	[0]	[0]		[+0]		[0]
ARMOR BONUS	SHIELD BONUS	STAT MODIFIER	SIZE MODIFIER	NATURAL ARMOR	MISC MODIFIER	MISS CHANCE	ARCANE SPELL		ARMOR CHECK		SPELL RESISTANCE

SKILL NAME		SKILLS				MAX RANKS	20/10
		KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER	
✓	Climb	STR	23	=	5	+ 18.0	+
	Craft (Bowmaking)	INT	14	=	1	+ 13.0	+
	Craft (Shipmaking)	INT	3	=	1	+ 2.0	+
✓	Disguise	CHA	3	=	1	+ 2.5	+
✓	Intimidate	CHA	18	=	1	+ 17.0	+
✓	Jump	STR	15	=	5	+ 10.0	+
	Perform (Keyboard Instruments)	CHA	1	=	1	+ 0.5	+
✓	Ride	DEX	16	=	1	+ 15.0	+

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PROFICIENCIES
Axe (Throwing), Battleaxe, Club, Crossbow (Heavy), Crossbow (Light), Dagger, Dagger (Punching), Dart, Falchion, Flail, Flail (Heavy), Gauntlet, Gauntlet (Spiked), Glaive, Greataxe, Greatclub, Greatsword, Guisarme, Halberd, Hammer (Light), Handaxe, Javelin, Kukri, Lance, Longbow, Longspear, Longsword, Mace (Heavy), Mace (Light), Morningstar, Pick (Heavy), Pick (Light), Quarterstaff, Ranseur, Rapier, Sap, Scimitar, Scythe, Shield (Heavy), Shield (Light), Shortbow, Shortspare, Sickle, Sling, Spear, Spells(Energy Missile), Spells(Ray), Spells(Touch), Spiked Armor, Spiked Shield (Heavy), Spiked Shield (Light), Sword (Bastard/Martial), Sword (Short), Trident, Unarmed Strike, Waraxe (Dwarven/Martial), Warhammer

LANGUAGES
Common, Infernal

EQUIPMENT				
ITEM	LOCATION	QTY	WT	COST
Outfit (Explorer's)	Equipped	1	8.0	0.0

WEIGHT ALLOWANCE					
Light	153.0	Medium	306.0	Heavy	460.0
Lift over head	460.0	Lift off ground	920.0	Push / Drag	2300.0

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